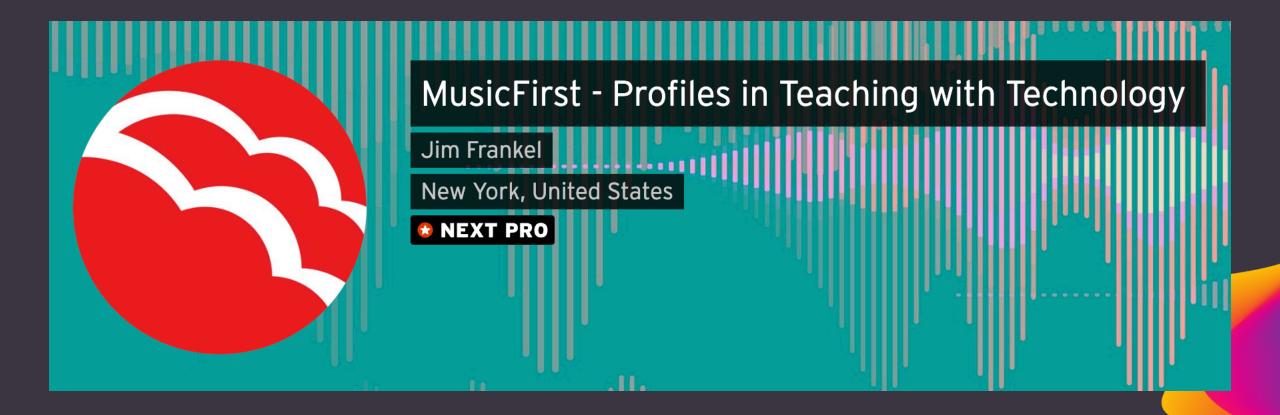
Technology in the Music Classroom: Finding the Balance

Dr. Jim Frankel NJMAA Meeting - December 2022



<u>www.jamesfrankel.com</u>



https://soundcloud.com/musicfirstpodcast

The Past 2+ Years

Back to normal?

What worked? What didn't?

Music Technology: Finding the Balance for the Road Ahead

When you imagine taking what worked and ADDING it to your music program - what does that look like?

How did our music programs change?

What are the priorities & goals of music education moving forward?

How have your students dealt with learning and making music online?

What lessons did you learn?

What about creativity?

What about building musicianship skills?

Finding Answers

Morton Subotnick

Electronic Music Pioneer

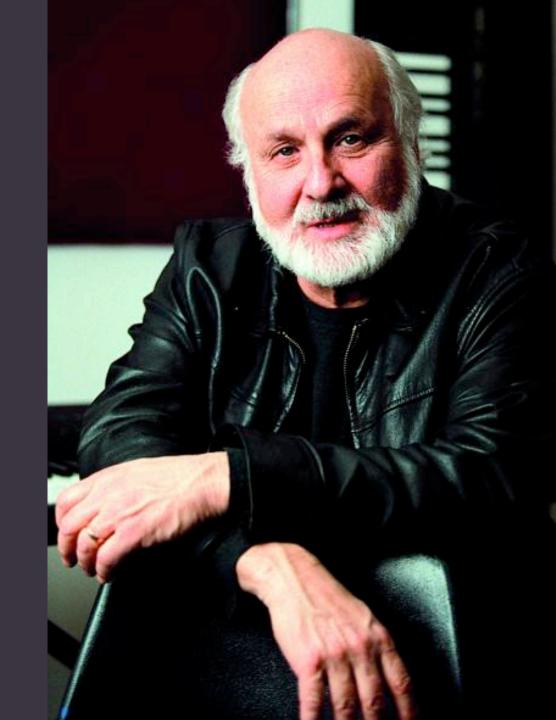
Composer

Software creator

Teacher

Thinker

Author



Subotnick's Three Person Model



Listener



Performer



Composer

Music Education & Subotnick

All children are born musical

All children are born creative

Formal music education has adopted the Olympian model

Only those with talent should continue - The Other 80%

Not enough opportunities for critical listening & creativity in the music classroom

Connecting Subotnick to the Guiding Questions

Music Technology Integration



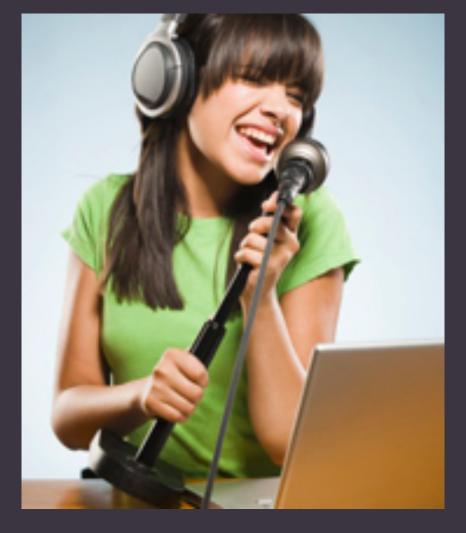




Capture

Connect

Create



Capture







makemusic CLOUD (smartmusic)



Flipgrid





nearpod







Vevideo







edpuzzle Quizizz













Capture

Use online performance assessment tools to keep students practicing

Use online audio recorders to help students build their digital portfolios

Use video assessment platforms to allow students to submit videos of their performances/responses

Use online quiz makers to keep students accountable



Connect

Auralia⁶

(a) musictheory.net

















Connect

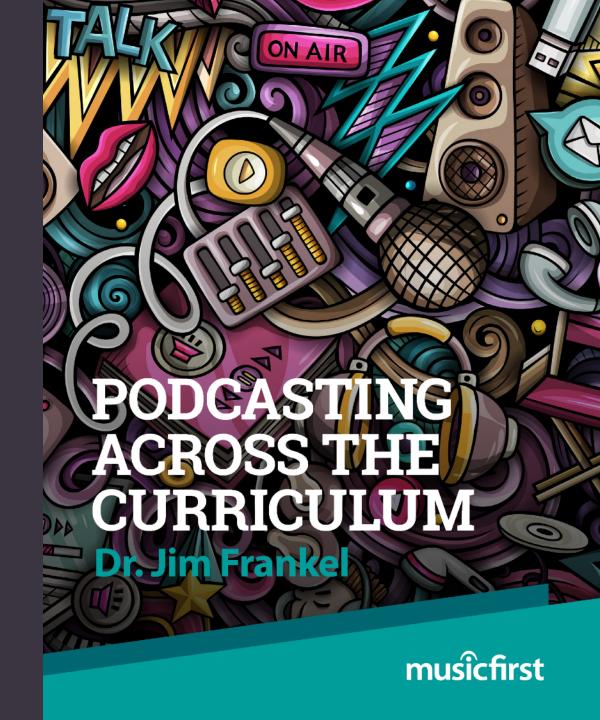
Use engaging online tools to help students build and reinforce fundamental musicianship skills

Have students write about music. Have them keep listening journals and write critiques

Students should use online content repositories to explore music

Have students create podcasts and movies about all aspects of music

Podcasting





Create

(—) Soundtrap®



Soundation





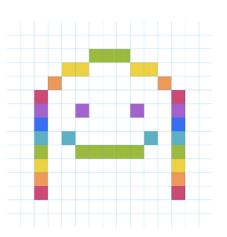
















Create

Have students compose music in a variety of different tools notation based and non-notation based

Have students write code for STEAM based music making

Make creative music projects the norm - not the exception

Students want to create music in the same medium in which they consume it

Some final questions...

How will you capture, connect and create with your students?

How will you take this unique opportunity to nurture the Three Person Model?

Start small **Get training Connect with others** Ask your students for help Remember self-care

Thank you!



